## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10762 35 Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** TYPE \_\_\_\_ (Column 2) (Column 1) SMALL ENTITY OF **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE BASIC FEE 385.00 770.00 FOR NUMBER FILED NUMBER EXTRA OR TOTAL CHARGEABLE CLAIMS 90 minus 20= XS 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY SMALL ENTITY OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT 4 TIONAL RATE TIONAL RATE **PREVIOUSLY** AMENDMENT **AFTER** EXTRA FEE FEE PAID FOR **AMENDMENT** X\$18= Minus Total XS 9= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIĞHEST CLAIMS ADDI-ADDI-0 REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY** ENT **AFTER EXTRA** FEE AMENDMENT PAID FOR FEE AMENDM Total Minus X\$18= XS 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-ပ REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY** AFTER **EXTRA** NDMENT **AMENDMENT** PAID FOR FEE **FEE** Total Minus X\$ 9= X\$18= OR AME Minus Indep nd nt X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL

ADDIT. FEE

ADDIT. FEE

<sup>\*</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>&</sup>quot;If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.